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Action Classes. by [Tokyo](#)

ActionClasses tell Enlightenment what to do when pressed, pushed, call, etc. In this example both 'tl_inactive.png' and 'tl_active.png' image when pressed tell Enlightenment to move the window.

```
__ACCLASS ACTION_MOVE
```

I will not go into detail on ActionClasses. As of the writting of this document I can only think of these:

```
ACTION_MOVE
MOVES THE WINDOW
ACTION_ICONIFY
WINDOW ICONIFY
ACTION_MAX
WINDOW MAXIMIZE
ACTION_KILL
KILL WINDOW
ACTION_SHADE
SHADE WINDOW
ACTION_RESIZE
WINDOW RESIZE
ACTION_RESIZE_H
WINDOW RESIZE_HORIZONTAL
ACTION_RESIZE_V
WINDOW RESIZE_VERTICAL
```

Check your Enlightenment documentation for more examples.

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